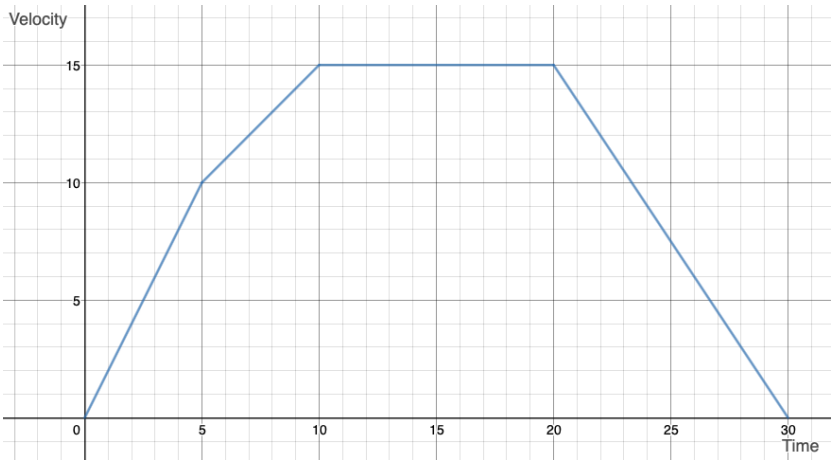
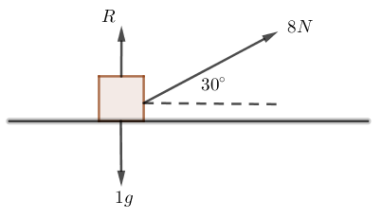
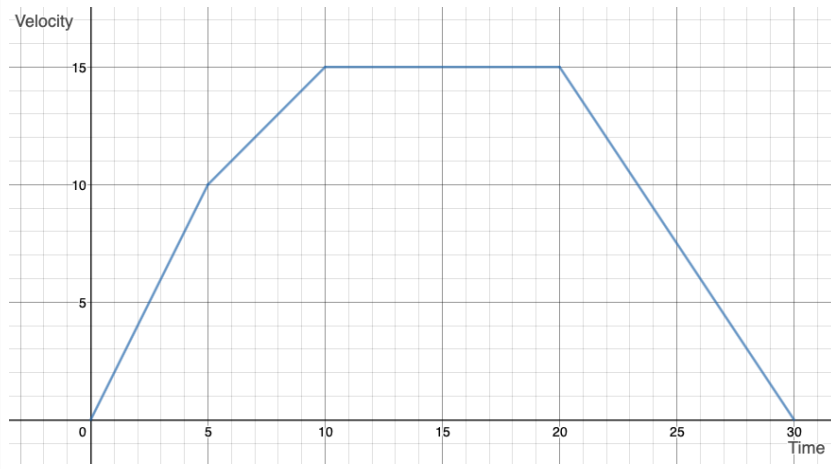


AQA A-Level Mathematics Warmup - Paper 2 2022

<p>Find the binomial expansion of $\sqrt[3]{8 + 2x}$</p>	<p>Find the centre and radius of the circle $x^2 - 4x + y^2 + 6y + 4 = 0$</p>	<p>A ball is dropped from a balcony 4.3 m off the ground. How long does it take for the ball to reach the ground?</p>	<p>How do you determine a point of inflection for $f(x)$?</p>	<p>The velocity of a model boat is given by the vector $\mathbf{v} = 3\mathbf{i} + 4\mathbf{j}$. Find the magnitude and direction for the velocity.</p>
<p>Define the moment of a force F from a point A</p>	<p>What definition is used in differentiation from first principles?</p>	<p>When is the expansion $(a + bx)^n$ where n is a fraction or a negative integer valid?</p>	<p>A box of mass 1 kg is being pulled across a smooth floor by a rope inclined at 30° to the horizontal. The tension in the rope is 8 N</p> <p>a) Draw a labelled force diagram. b) Find the acceleration of the box. c) State a modelling assumption made about the box.</p>	
<p>Simplify $\log_{10}(x^2) + 3\log_{10}(x) - 2\log_{10}(x)$</p>	<p>A ball is projected upwards at a speed of 5 ms^{-1} at an angle of 25°. Find the vertical and horizontal components of the velocity.</p>	<p>In projectile motion what happens to the horizontal component of the velocity?</p>	<p>What is a convex curve?</p>	<p>The distance travelled by a car, s, in metres is given by $s = 3t^2 + \frac{3}{2}t^3$. Find the speed when $t = 2$</p>
	<p>For the velocity time graph to the left:</p> <p>a) Describe the motion shown, identifying all key features. b) For what time interval is the acceleration greatest? And what is it? c) What is the total distance travelled?</p>		<p>Differentiate $y = x^2$ from first principles.</p>	<p>State Newton's 3 laws of motion.</p>
			<p>What is limiting friction?</p>	<p>Find the general solution of $\frac{dy}{dx} = xy$</p>

AQA A-Level Mathematics Warmup - Paper 2 2022 Solutions

$2 + \frac{x}{6} - \frac{x^2}{72} + \frac{5x^3}{2592} - \dots$	By completing the square the centre is $(2, -3)$ and the radius is 3.	$\sqrt{\frac{43}{49}} \text{ s} \approx 0.88 \text{ s}$	For x to be a point of inflection, $f''(x) = 0$. If in addition $f'(x) = 0$ the point is a "stationary point of inflection", if not then it is a "non-stationary point of inflection".	$ \mathbf{v} = 5$, at an angle 53.1° to the positive \mathbf{i} direction.
The force multiplied by the perpendicular distance from the force's line of action to the point A .	$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$	Valid for $\left \frac{bx}{a} \right < 1$ or equivalently $ x < \left \frac{a}{b} \right $		b) $4\sqrt{3} \text{ ms}^{-1}$ b) We have modelled the box as a particle.
$3 \log_{10}(x)$	Vertical: $5 \sin(25)$ Horizontal: $5 \cos(25)$	It stays constant.	A curve is convex if any line segment joining two points on the curve stays above the curve.	30 ms^{-1}
	a) Accelerating between 0 and 5 seconds, still accelerating but at a slower rate between 5 and 10 seconds. Travelling at a constant speed between 10 and 20 seconds and then decelerating between 20 and 30 seconds. b) Between 0 and 5 seconds. c) 312.5 units.	$f'(x) = \lim_{h \rightarrow 0} \frac{(x+h)^2 - x^2}{h}$ $= \lim_{h \rightarrow 0} \frac{x^2 + 2xh + h^2 - x^2}{h}$ $= \lim_{h \rightarrow 0} 2x + h$ $= 2x$	NL1: A body will stay at rest, or maintain a constant velocity unless acted upon by a force. NL2: The overall resultant force is equal to the mass times the acceleration of a body. NL3: When one body exerts a force on a second body, the second body simultaneously exerts a force of equal magnitude and opposite direction on the first body.	$y = Ae^{\frac{x^2}{2}} + C$
		Limiting friction is when friction is at its maximum. Then $F = \mu R$ where R is the reaction force.		